

Download link for GameRanger Mod Selector: <http://sdrv.ms/WZpGNo>

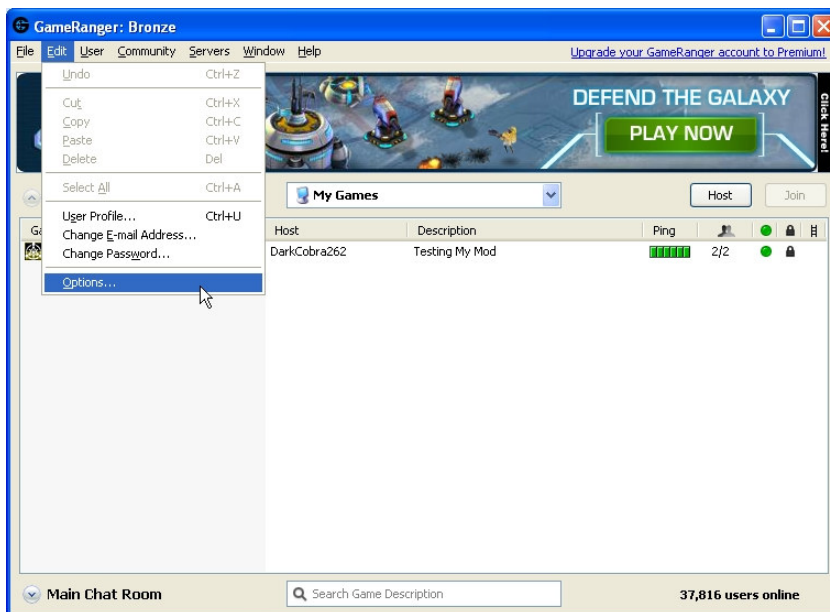
Extract this to your "My Documents" (or "Documents") folder. Keep all the files in the same folder. The program "BZ2GameRangerModSelector.exe" is where you create your list of mods that you want to run. This is a .Net program so you may have to install that as well. Here is a download link for that. <http://www.microsoft.com/en-us/download/details.aspx?id=25150>

I would think that any modern machine has that already installed though. Try running the program before downloading and installing .Net.

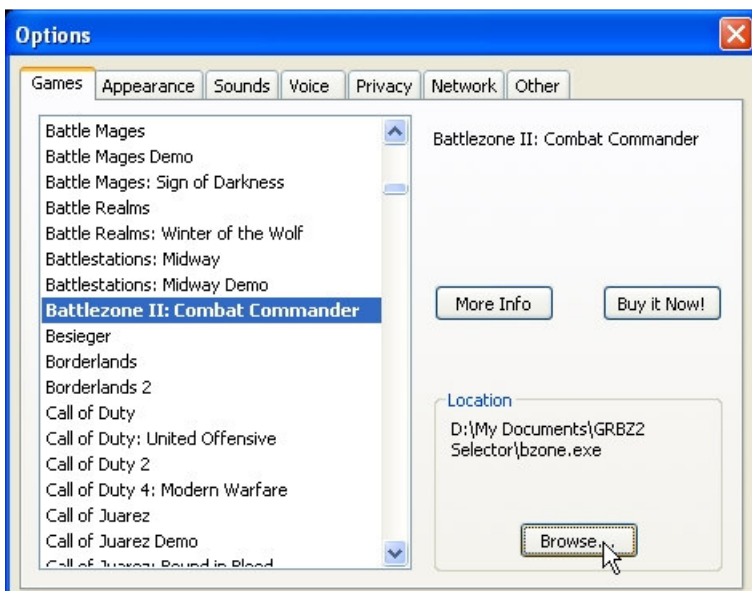
Download and install GameRanger: <http://www.gameranger.com/download/>

Configure GR to use the mod selector.

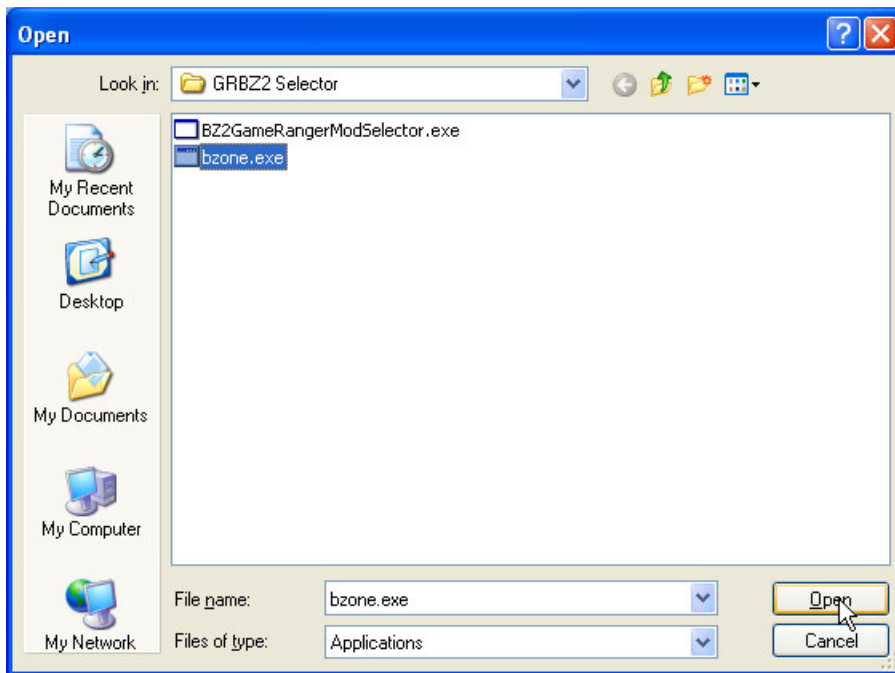
Select GR Options.



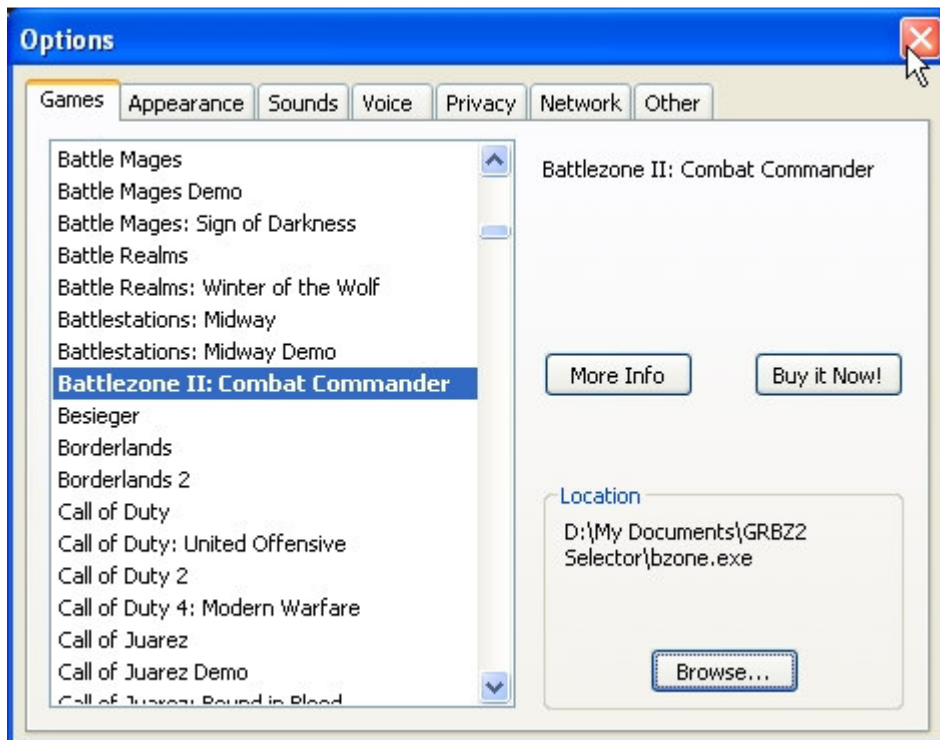
Select "Battlezone II: Combat Commander" and click the "Browse" button.



Navigate to the GRBZ2 Selector folder and select the "bzone.exe" program in it. This is not the real bzone.exe file. It is a program that GR will launch that allows you to specify the mod to run.

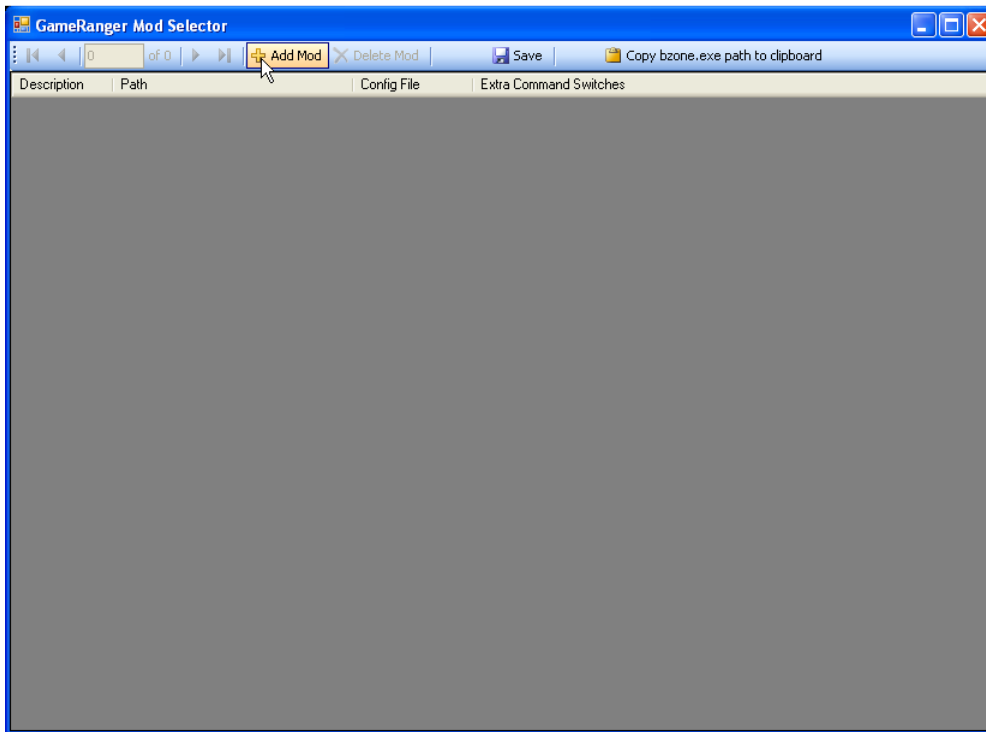


Close the options screen. Gameranger is now configured to launch the selector program.

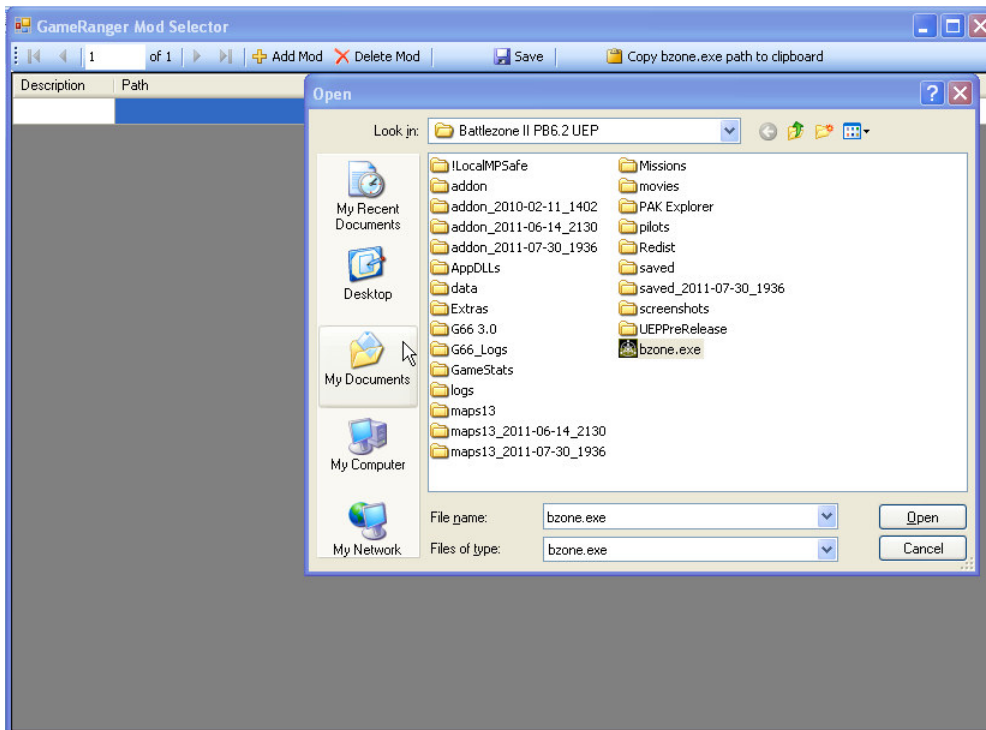


Now launch the "BZ2GameRangerModSelector.exe" program. You need to tell the program which mods to run and where they are stored on your computer.

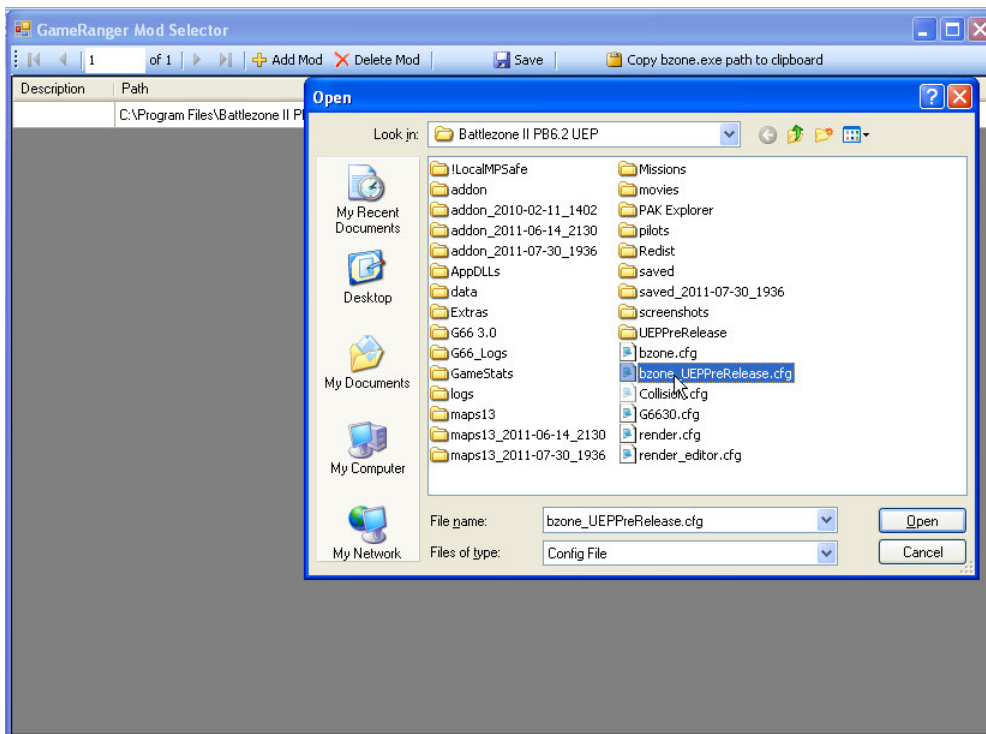
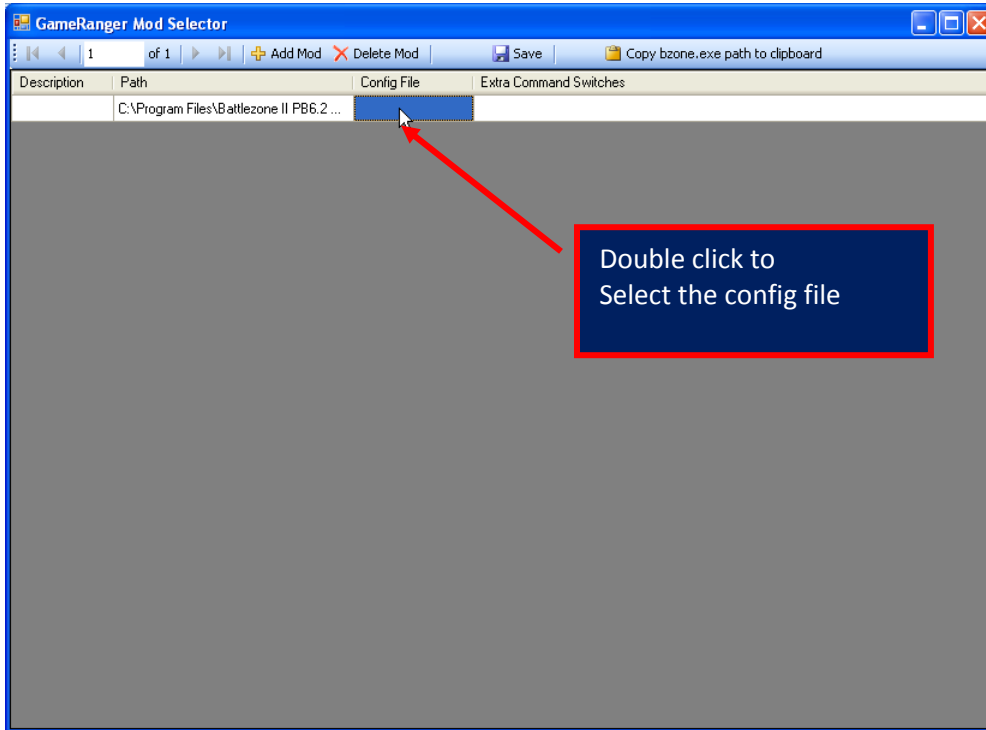
Click on the "+" button to add an entry.



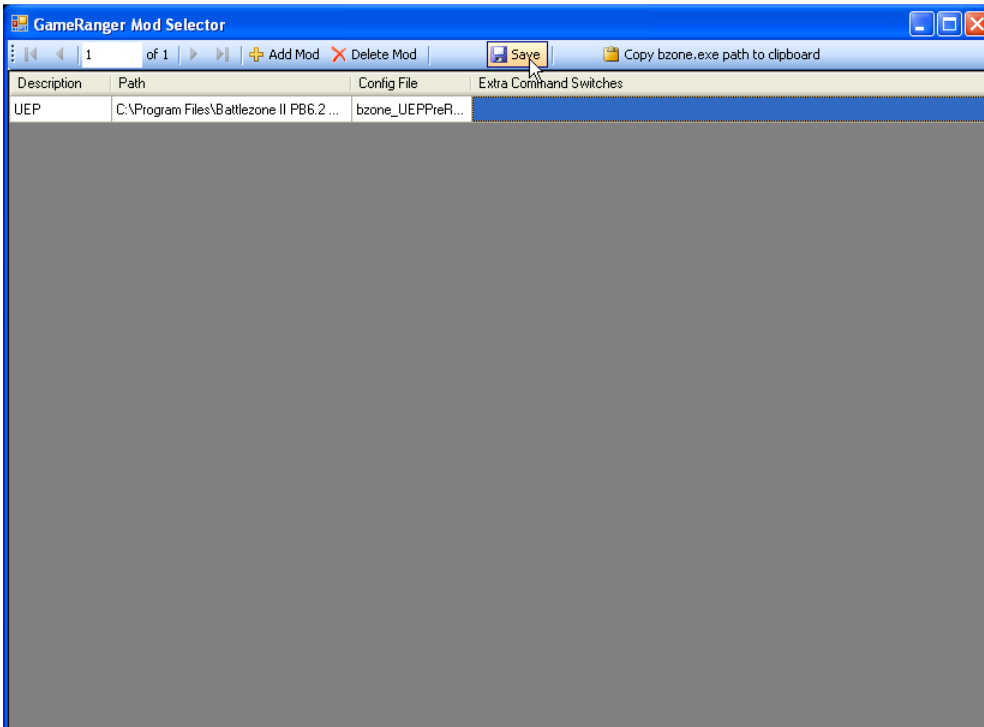
This will open out a file selector dialog. Navigate to you BZ2 program folder and select the bzone.exe file.



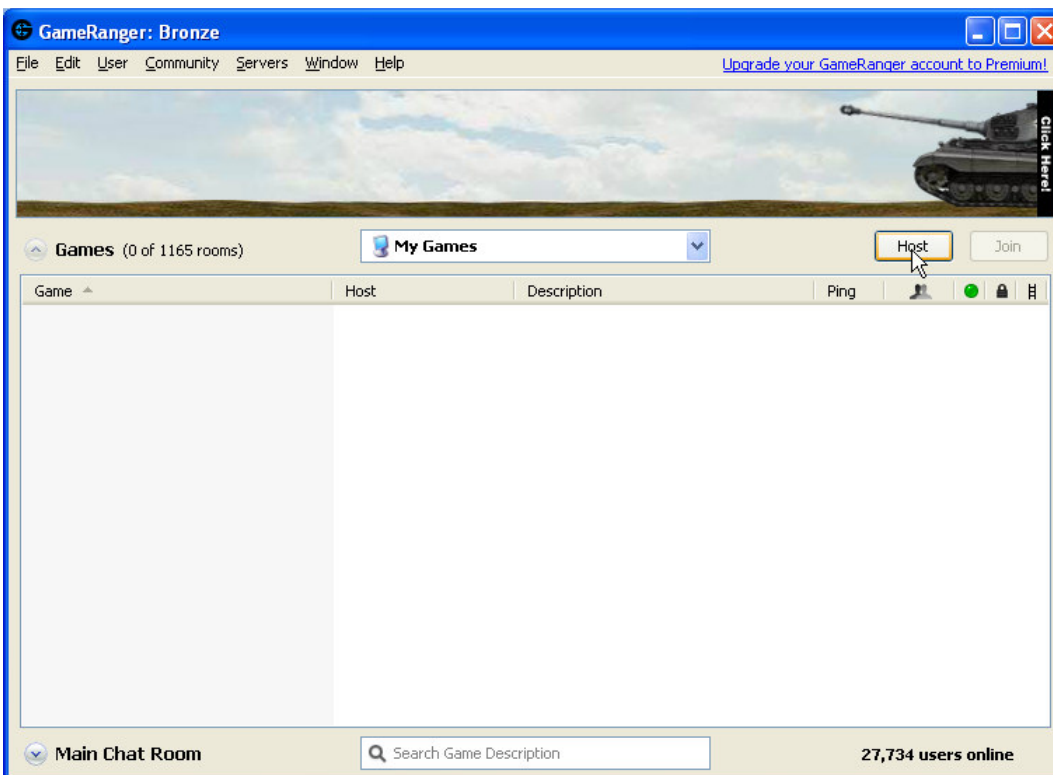
Now select the config file to use. If you do not specify this, the program will use the default "bzone.cfg" file.



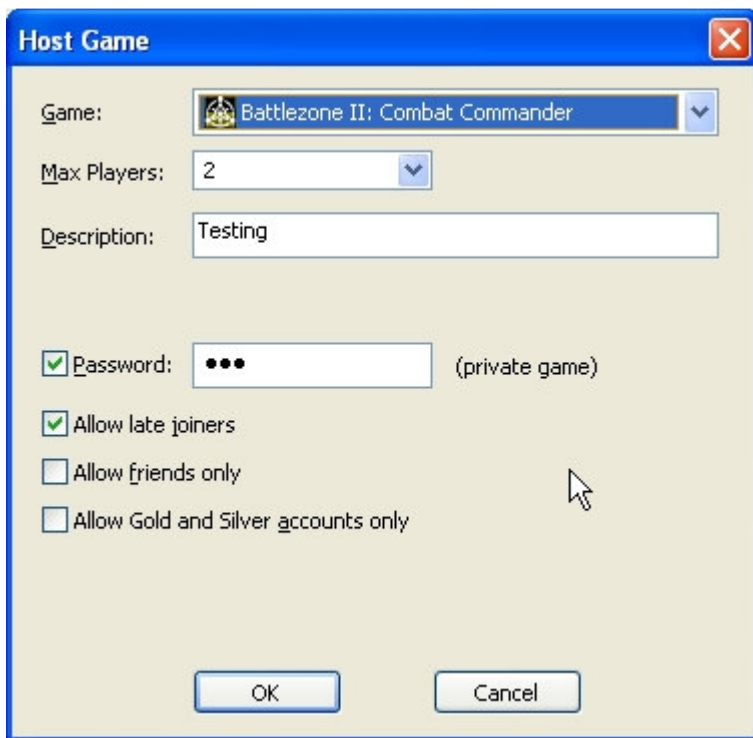
Fill in a Description. This is important as this is how you will select the mod when running through GameRanger.



Now and start GameRanger and select "Host".



Fill out the info as needed.

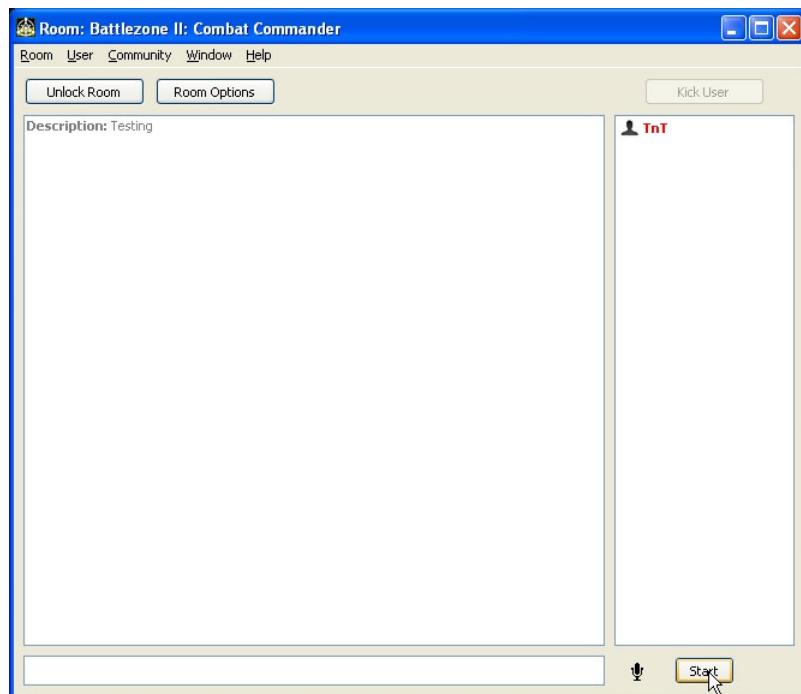


The "Host Game" dialog box is shown with the following settings:

- Game: Battlezone II: Combat Commander
- Max Players: 2
- Description: Testing
- ☒ Password: [redacted] (private game)
- ☒ Allow late joiners
- ☐ Allow friends only
- ☐ Allow Gold and Silver accounts only

Buttons: OK, Cancel

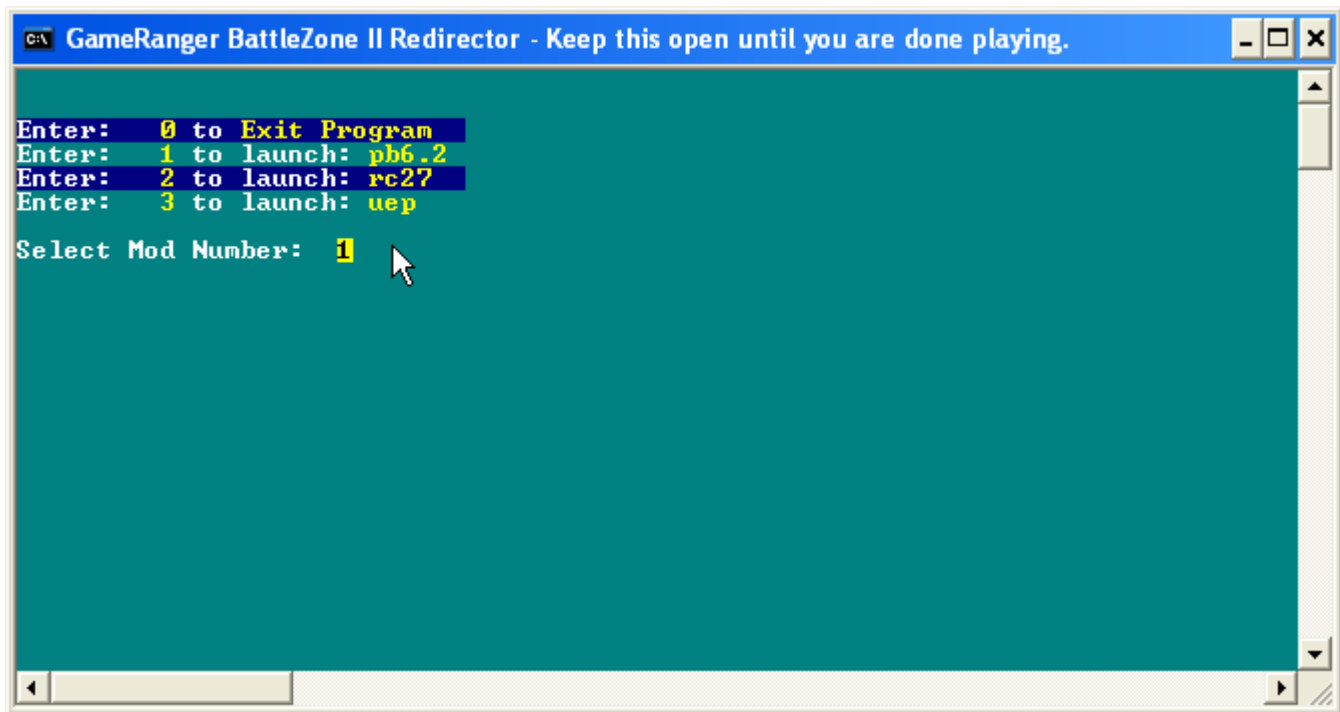
Click the "Start" button to launch the Mod Selector.



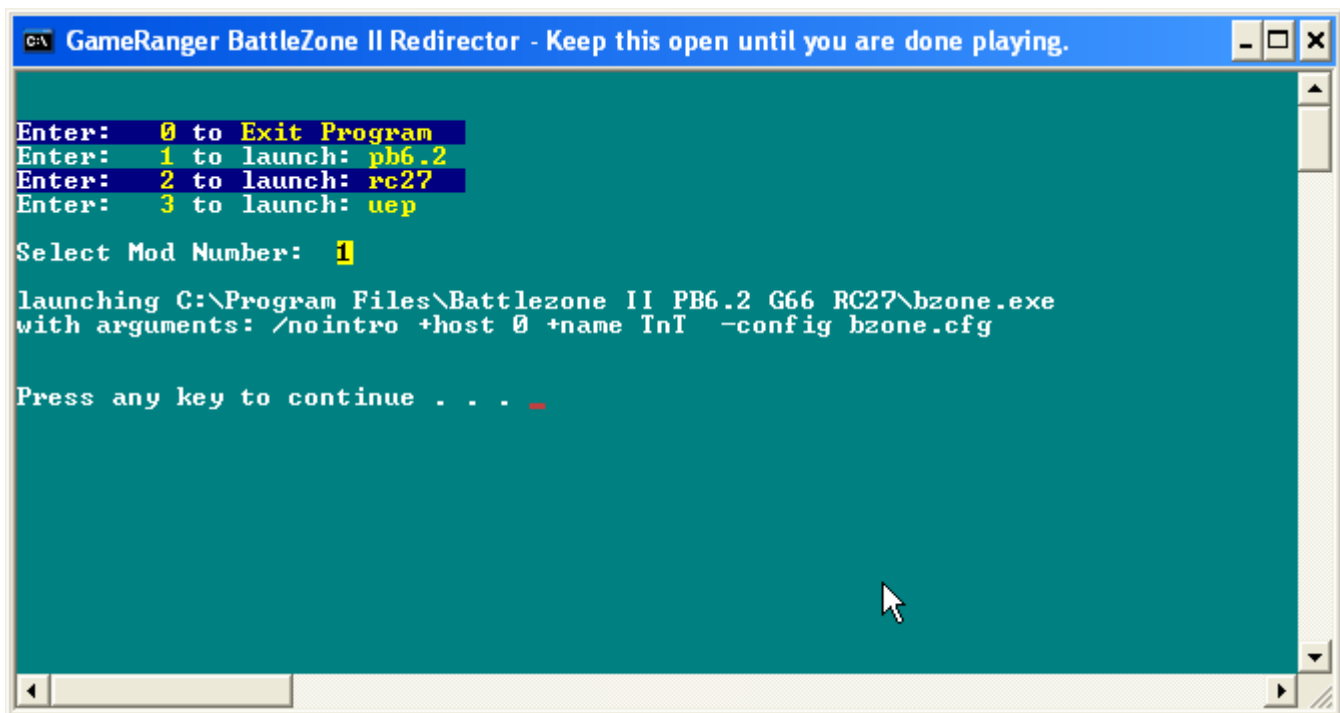
The "Room: Battlezone II: Combat Commander" interface is shown with the following elements:

- Room: Battlezone II: Combat Commander
- Room User Community Window Help
- Buttons: Unlock Room, Room Options, Kick User
- Description: Testing
- User list: TnT
- Start button

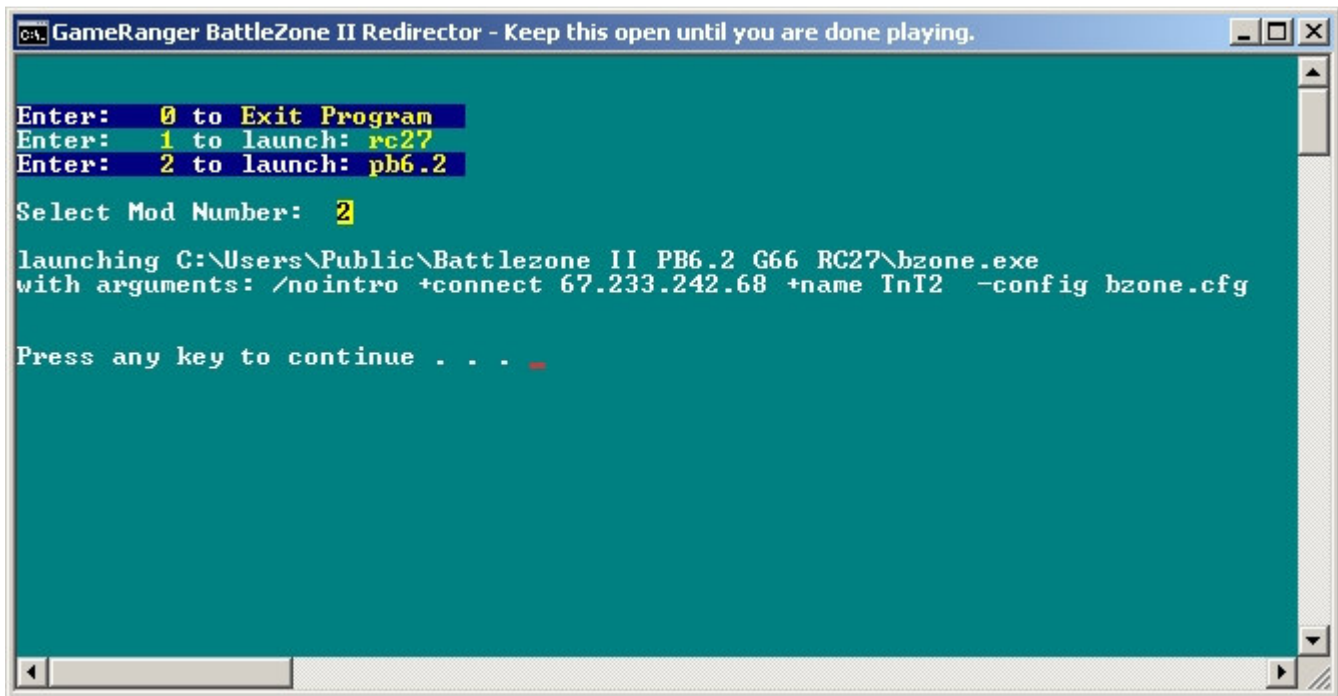
This screen should be launched by GameRanger. The menu will be populated with each mod you had defined in the BZ2GameRangerModSelector program. Enter the number of the mod you want to run and hit the “Enter” key.



After finishing your game, you will return to a screen similar to this if you are hosting.

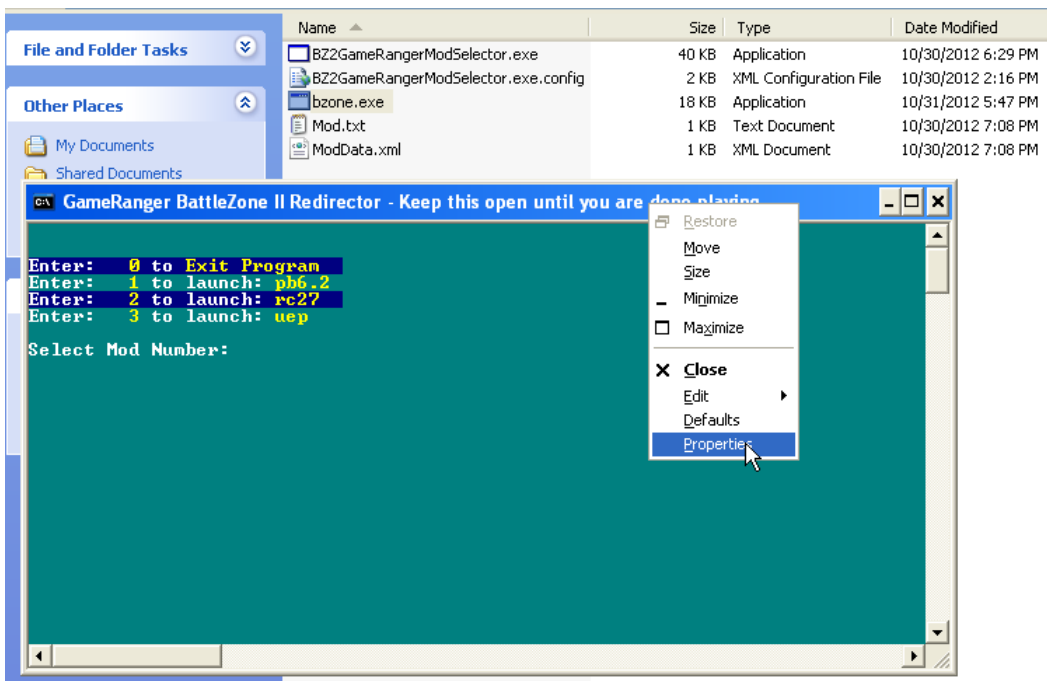


Or something like this screen if you joined some else's game.

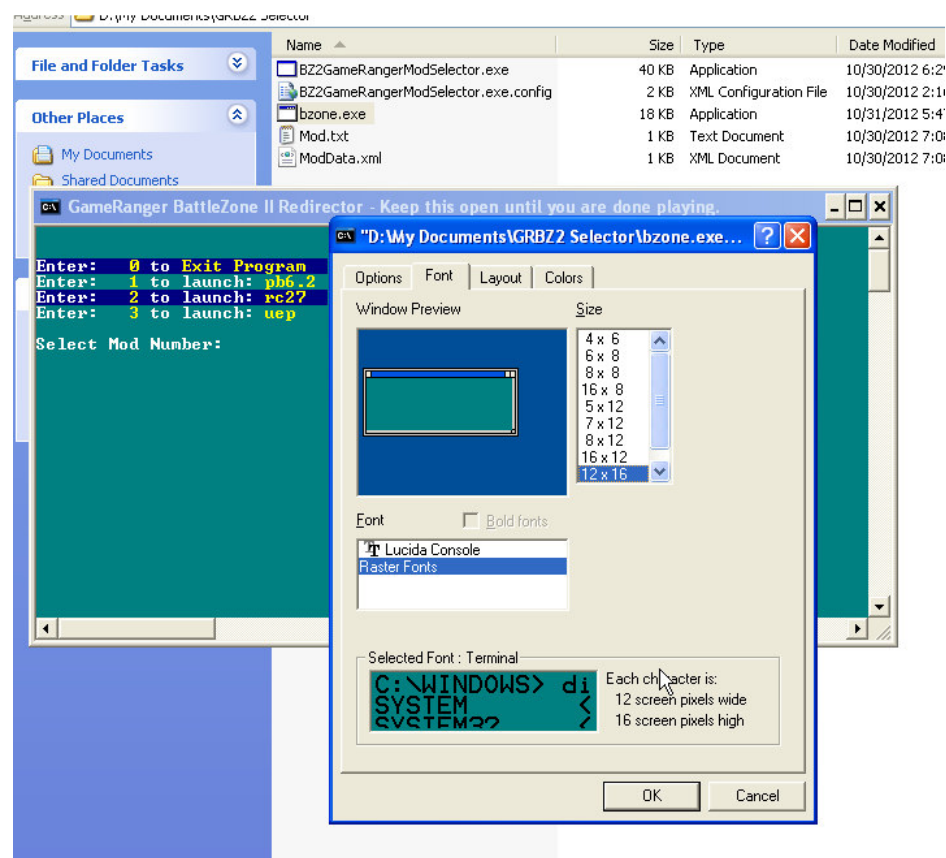


Hit a key to refresh the menu. You can either launch another mod using the same GameRanger settings or enter "0" to return to GameRanger.

If you find the font size to small, you can change it. Go to the folder where the programs are stored, and double click on "bzone.exe". Note that you may not see the "exe" extension. This is dependent on how you computer is setup. This will launch the selector.



Right-click in the title bar and select properties and you should see something similar to this. Select the “Font” tab. From here, you can change the font. On Win-XP you will be prompted



On Win-XP you will be prompted when clicking OK. If, so, select “Save properties for future windows with same title.”

